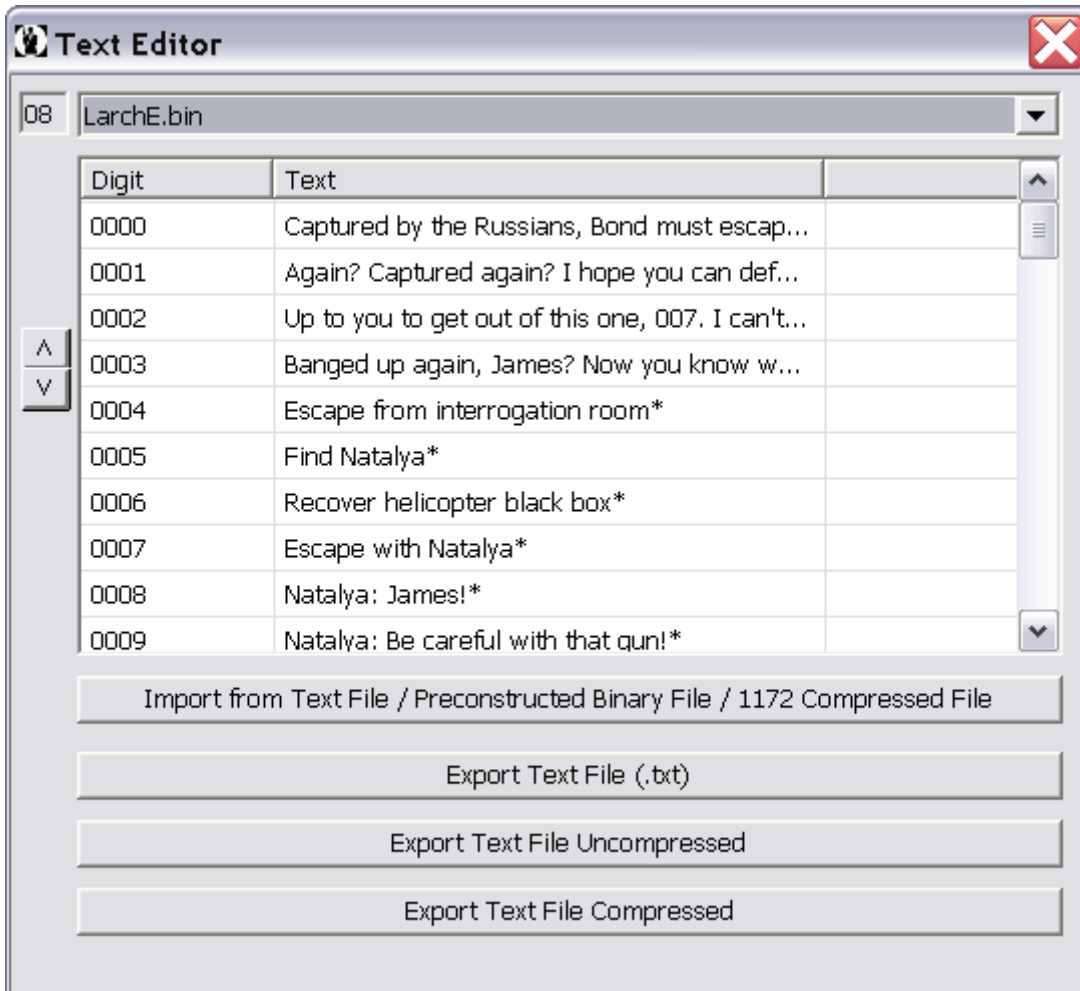


Goldeneye Setup Editor V2.0 Editing Text and Briefing Files Tutorial

By SubDrag

Lets edit text files first.

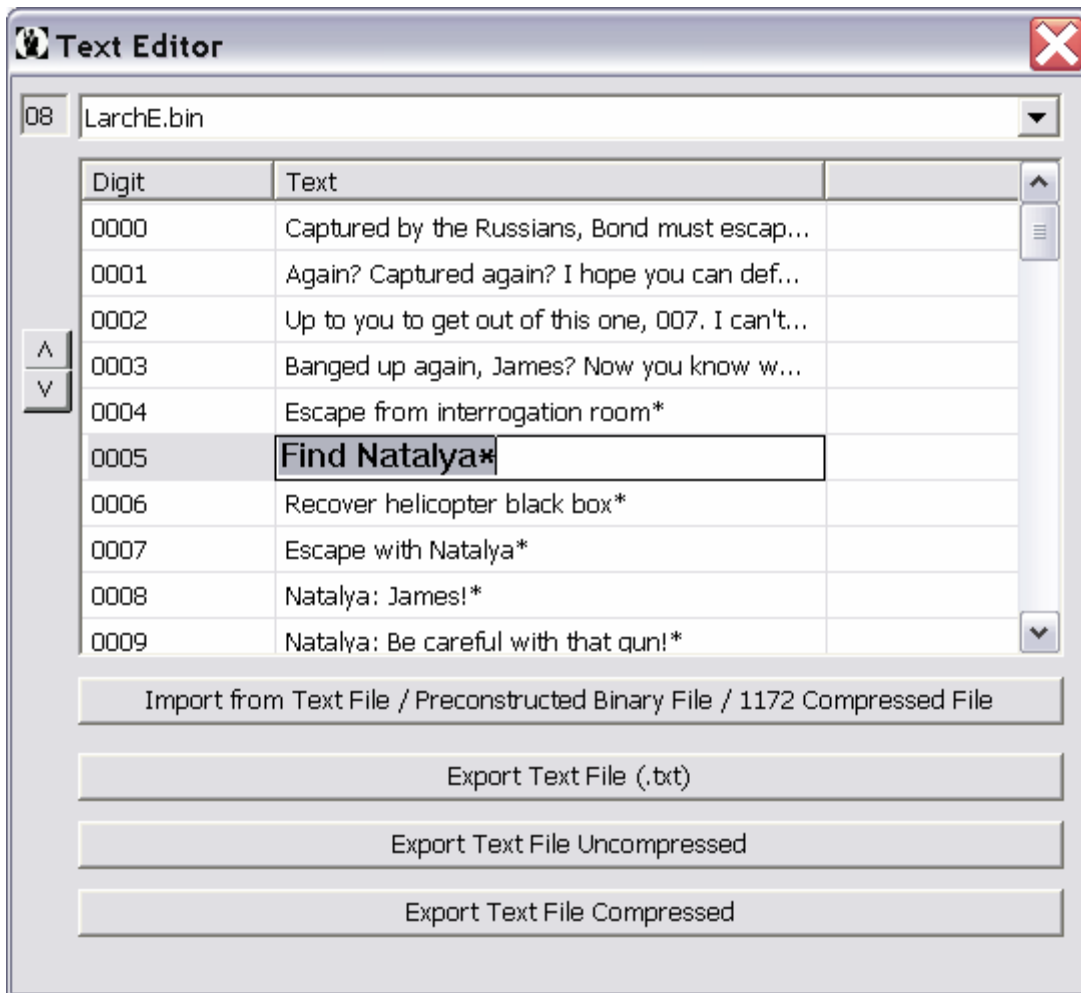
Tools -> Text Editor



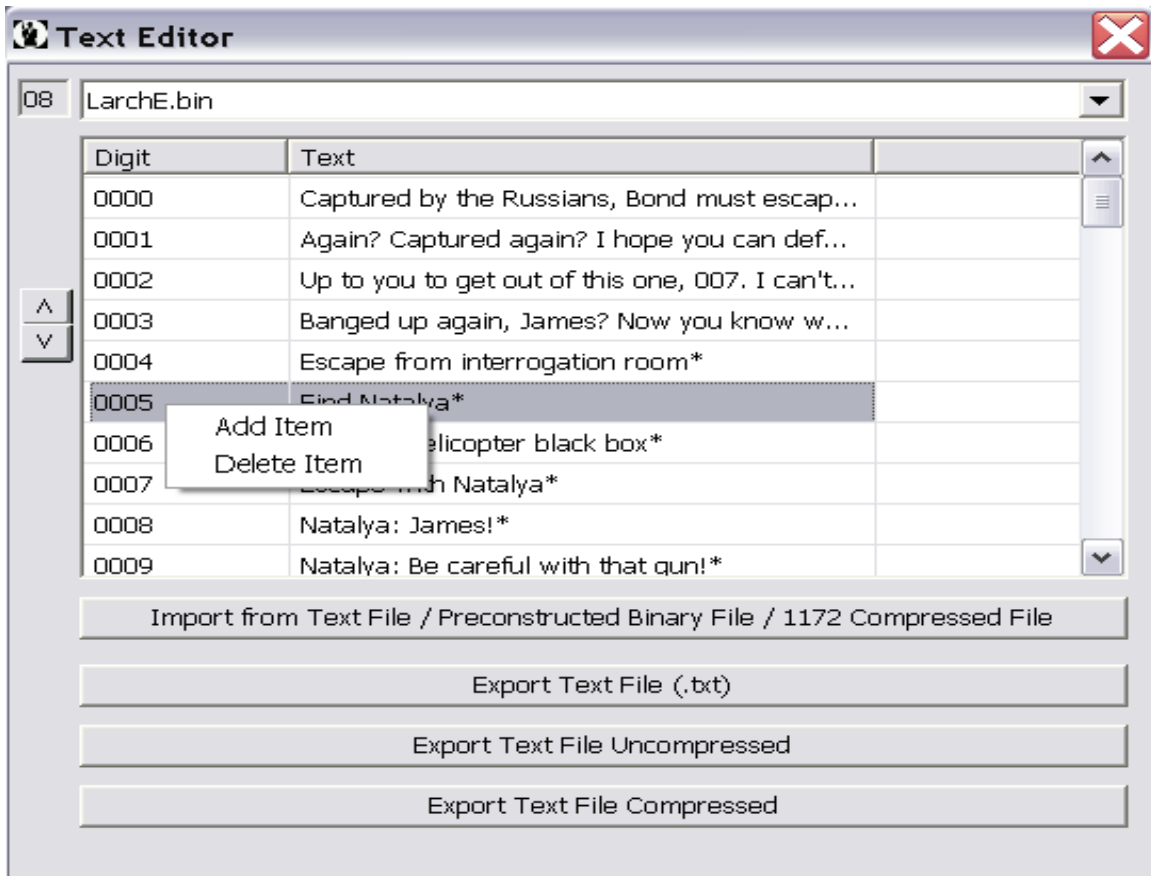
The top shows you the filename (from Rare's names), and the bottom is the text in the level.

IMPORTANT: * is what is used for a newline character (go to next line). Use *s to indicates a line break.

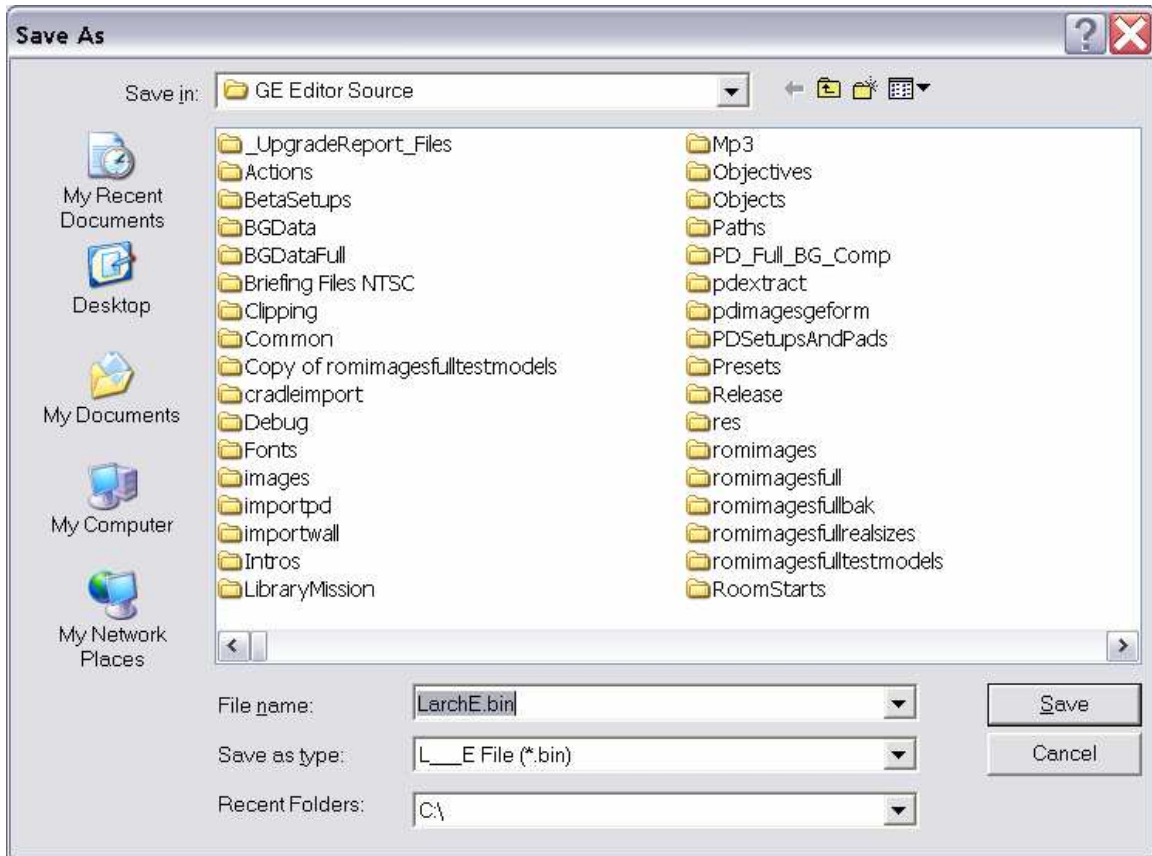
Click inside text to edit it.



Right click for additional options. Note, another easier way to edit a lot of text is to Export Text File (.txt), edit the text file, then Import from Text File. Remember *s are line breaks. Put each text on a separate line in the text file.



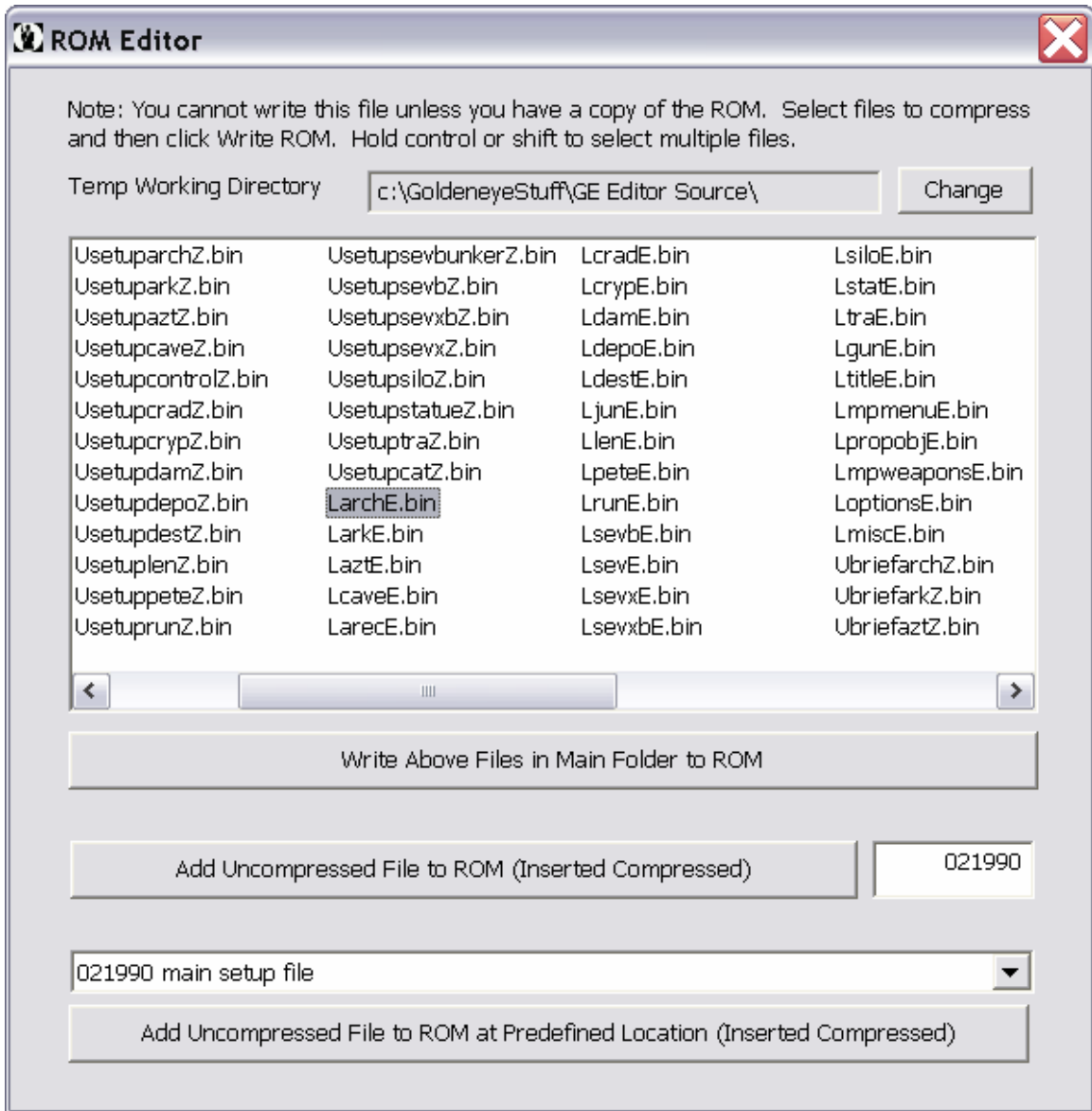
When you are finished, choose Export Text File Uncompressed.



Save it in your main directory (overwrite it).

Now same as the Convert ROM tutorial.
Tools -> Convert ROM

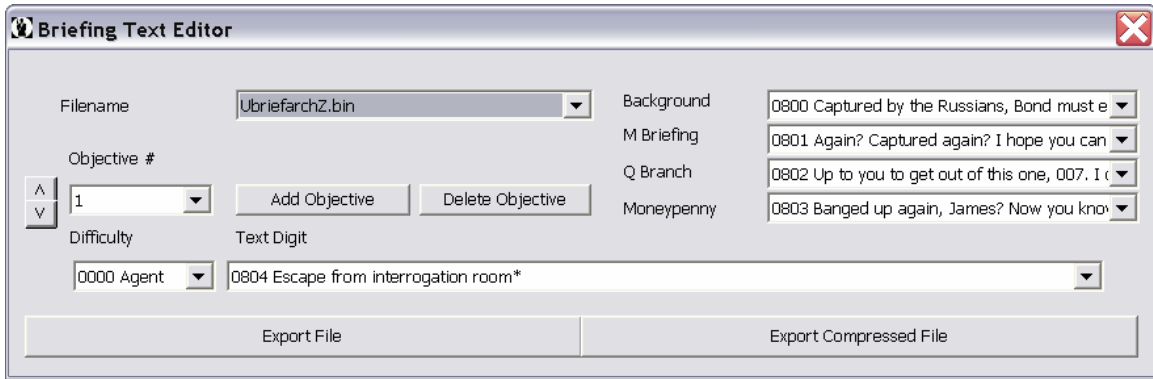
Choose the text file we are changing (and any other files modified, such as a setup), here it is LarchE.bin (archives).



Then click Write Above Files in Main Folder to ROM.

OK now lets edit the briefing.

Tools -> Briefing Editor



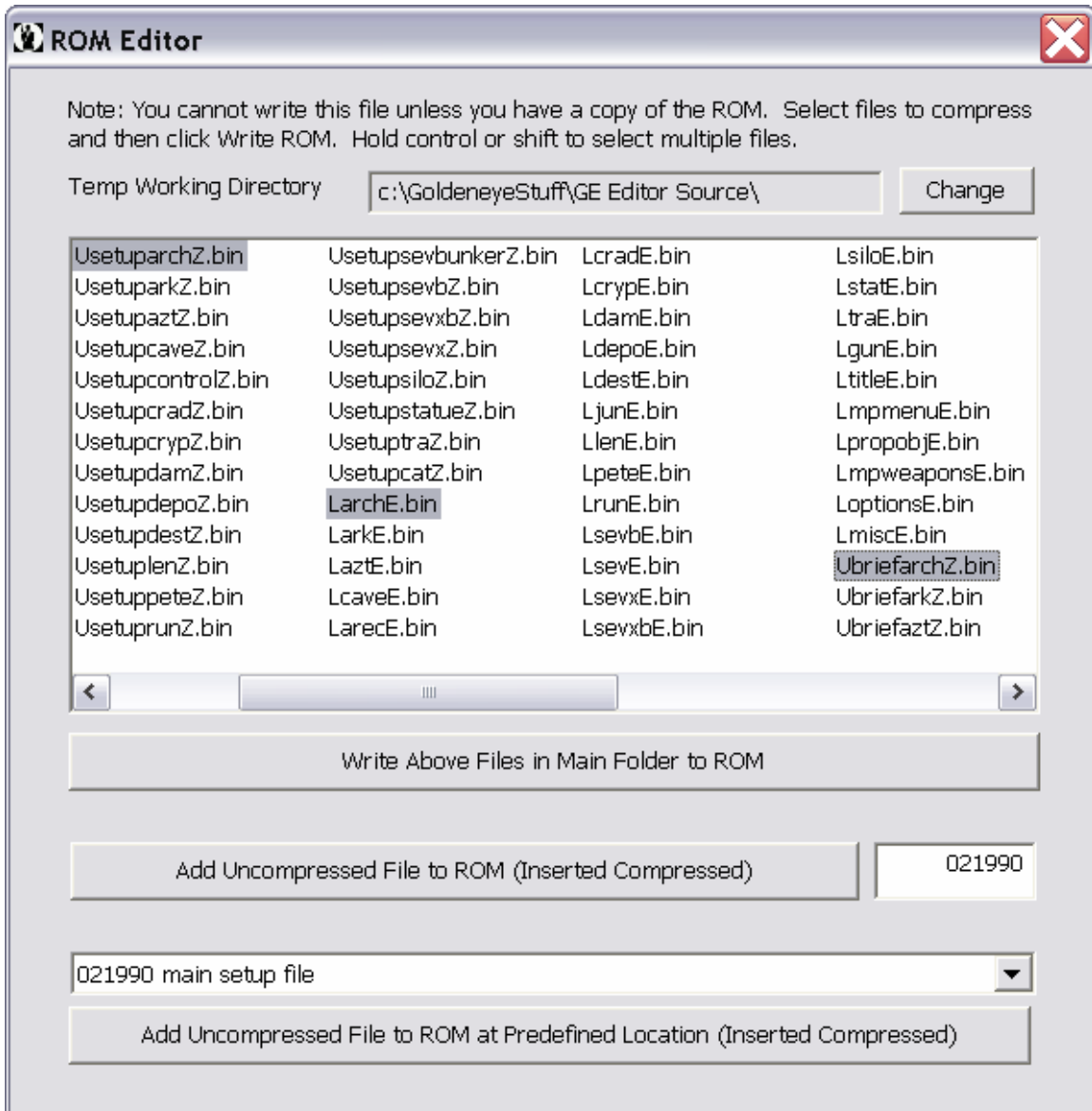
The filename corresponds to the text filename, so here UbriefarchZ.bin corresponds to LarchE.bin. On the right side are the text digits for the background, m briefing, etc. They will use the updated text you edited before, as long as you've saved it to the file in the same directory and same name.

Then, on the bottom you can add, delete, or modify objectives (the names, and difficulty). You cannot edit the objectives themselves (what they are) in here, this only modifies it before the level is started.

When you are done, choose Export File, and overwrite in your main GE editor folder the file UbriefarchZ.bin.

Now we can put both our text file LarchE.bin, our briefing file (UbriefarchZ.bin), and a supposed setup file UsetuparchZ.bin.

Tools -> Convert ROM



Hold control to select more than one, then click Write Above Files in Main Folder to ROM and you are finished. Your ROM is ready, with text and briefing modification (as well as your new setup).